

How we will play today

- Gettin' By game and rules
- Play for 45 minutes
 - 5-minute break
- Debrief/ discuss
- The science: how poverty changes the brain and body
- · Communication pillars: bandwidth, power, hope
- Takeaways: Applying what you learned



1



Scarcity captures the mind



- Automatic and powerful focus on what is needed or missing
- Reduces capacity for other things
- Example: The Minnesota Starvation Experiment





The upside . . .



- Useful urgency
- Resources applied efficiently
- Distractions fade
- Example: the last hour before a deadline



3

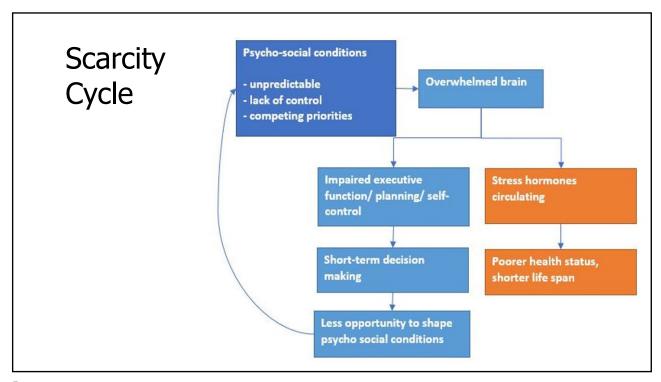


The downside . . .



- Neglect important things
- One goal: manage pressing issues whatever the cost
- Example: Quickly finding a place to live that has mold





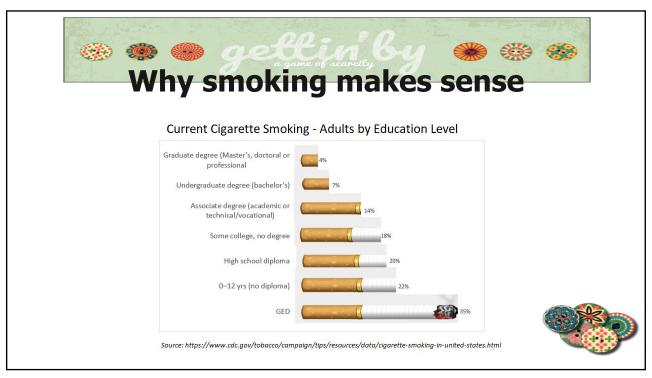
5



Taking up mental capacity

- Scarcity uses mental resources, leaving less for other parts of life
- Impact on executive function, ability to plan
- Example: sugar cane farmers regain 9 IQ points after the annual harvest





7



Mental overload and health status

- Chronic mental stress increases stress hormones
- Whitehall studies link sense of mastery to better health status, lower mortality risk
- Example: higher severity and mortality from COVID 19 for lower SES groups





Bandwidth

Ensure what you are sending is received

Oral Culture	Print Culture
Relationships are central	Time is central
Jump from one topic to another	Linear - first this, then that
Storytelling	Analytical/ abstract
Present-oriented	Strategic / future oriented

Source: Poverty Institute Guide/ Donna Beegle PhD



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Power

Find opportunities for mastery and influence

Generational Poverty	Working Class Poverty
"Life happens to me and I don't have any control over it."	"I have some control over my life but not very much"
Situational Poverty	Immigrant Poverty
"I pulled myself out of poverty. If I did it, anyone can you just have to make better choices, work harder, and make sacrifices."	"I have the power to make a better life for me and my family."

Source: Poverty Institute Guide/ Donna Beegle PhD





Eight F's

- Focus having to shut out distractions
- Fabric clean and appropriate clothes, diapers for children
- Family & Friends connection with family; need for childcare
- Fetch ability to travel to different locations
- Flex ability to miss work or family events
- Food regular access to adequate food
- Fund ability to pay for things
- Roof stability and quality of housing



11



Hope

- Positive thoughts about the future
- Importance of self-selected goals



Gettin' By Goal

• To help people work more effectively and successfully with children and adults living in poverty

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13



THANK YOU

