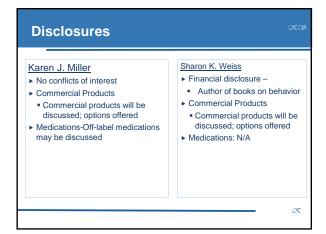
kjmillerDBP@gmail.com

## BREAK OUT Behavior Management: More ADHD cases Karen J. Miller, MD Developmental-Behavioral Pediatrics Sharon K. Weiss, M.Ed. Behavioral Consultant



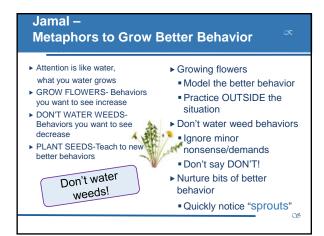
### Overview of the session ► Audience Participation ▶ Use ADHD as prototype Questions Encouraged ▶ Basic principles and ■ "What I do" cards- "what I examples find useful in my office is..." ► KJM-Pediatrician's response ▶ Project email: ▶ SKW-Behavior therapist KJMillerDBP@gmail.com consult ►Q&A ▶ Resources in handout 05

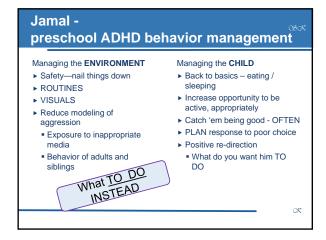
Bumper Sticker Review  Start with empathy, finish with hope Begin with the end (Long-term vision) Warm and firm What TO DO INSTEAD Acceptable choices ROUTINES-Set 'em up to get it right Practice behavior BEFORE you need it VISUALS-Prompts at the Point of Performance	□ Don't take behavior personally □ People can't listen until they feel heard □ What I hear you saying is □ Don't water weeds! □ Don't talk to brainstems □ Teams work together □ Progress is Success □ What is our next GAME PLAN?
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### Jamal -preschool 4 year old ► Kicked out of daycare again ▶ 2011 AAP ADHD guidelines ► Funny and loves music ► Behavior management first ► Can't sit still and impulsive ► Can use medication if ► Gets angry and hits others needed ▶ Won't listen ▶ Resources list ▶ Like his older brothers Community ► Mom brings rating scales from parents, last two teachers and former Online babysitter

### Jamal- What are your thoughts? ► What is going on? ► What do you want to do next?

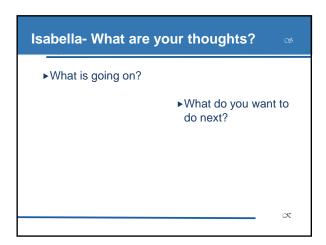
# Jamal – ADHD Plus ? Ask WHAT ELSE is there? Go back to BEAM Behavior Emotional Academic Medical/Medication Expand the TEAM School district evaluation Mental Health referral BEHAVIOR





### Which Bumper Sticker might help right now? □ Start with empathy, finish with hope □ Don't take behavior personally □ Begin with the end (Long-term view) □ People can't listen until they feel heard ■ Warm and firm □ What I hear you saying is... □ What <u>TO DO</u>INSTEAD □ Don't water weeds! □ Acceptable choices □ Acceptable choices □ ROUTINES-Set 'em up to get it right □ Practice behavior BEFORE you □ Teams work together □ Practice behavior BEFORE you □ Progress is Success □ What is our next GAME PLAN? □ OVER-Practice the BETTER behavior □ VISUALS-Prompts at the Point of Performance

### Isabella - Inattentive ADHD and adolescence 13 year old girl Hx of ADHD Inattentive "Late and lost" "Forgetful" "Over-sensitive" "Getting worse" Highly involved parent



### Middle school transition Multiple teachers Adolescent transition Parenting transition Manager → Consultant r/o learning disability r/o executive function issues

### Isabella- executive function deficits

Distractible versus distracted

-They don't know what they don't know

Executive Function Deficits impact:

- Getting started and finishing
- ▶ Remembering assignments
- ► Accurately judging passage of time
- ▶ Being organized
- ► Analyzing and problem solving
- ▶ Planning for the future

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### Isabella – Expand the team

- ▶ School:
  - Communication process
- Evaluation process
- Sec 504 accommodations
- IEP- Health Impairment
- If has a disability AND requires specialized instruction
- ▶ Tutors
- ► Mental health professionals
- ▶ ADHD coaches

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≪ Which Bumper Sticker might help right now?	
□ Start with empathy, finish with hope □ Begin with the end (Long-term view) □ Warm and firm □ What TO DO INSTEAD □ Acceptable choices □ ROUTINES-Set 'em up to get it right □ Practice behavior BEFORE you need it □ OVER-Practice the BETTER behavior □ VISUALS-Prompts at the Point of Performance □ Don't talk to brainstems □ Learns work together □ Progress is Success □ What is our next GAME PLAN?	
So what can you do in your office next week?	
Practice Changes to consider  ➤ Consider the context. Not just the symptom.  ➤ Nurture the team perspective nurturing a "sprout" of the better behavior.	

### **Summary and Take Home**

What do we want you **TO DO**?

- Develop a GAME PLAN for trying some of these ideas
- Post 2 or 3 Bumper Stickers where you can see them and try them
- Notice your improvement.

Progress IS success, for everyone.



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